

# USBADC10 API

1.0.0

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## 1 File Index

### 1.1 File List

Here is a list of all documented files with brief descriptions:

<a href="#">usbadc10.h</a> <b>Usbadc10 API</b>	<b>1</b>
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## 2 File Documentation

### 2.1 [usbadc10.h File Reference](#)

usbadc10 API

```
#include <stdint.h>
#include <wchar.h>
```

#### Data Structures

- struct [usbadc10\\_get\\_identity\\_information\\_t](#)
- struct [usbadc10\\_get\\_conversion\\_raw\\_t](#)
- struct [usbadc10\\_get\\_conversion\\_t](#)

## Macros

- #define **USBADC10\_BUILDER\_VERSION\_MAJOR** 0
- #define **USBADC10\_BUILDER\_VERSION\_MINOR** 10
- #define **USBADC10\_BUILDER\_VERSION\_BUGFIX** 9
- #define **USBADC10\_BUILDER\_VERSION\_SUFFIX** ""
- #define **USBADC10\_BUILDER\_VERSION** "0.10.9"
- #define **USBADC10\_URPC\_API\_EXPORT** \_\_attribute\_\_((visibility("default")))
- #define **USBADC10\_URPC\_CALLING\_CONVENTION**
- #define **device\_undefined** (-1)
- #define **result\_ok** 0
- #define **result\_error** (-1)
- #define **result\_not\_implemented** (-2)
- #define **result\_value\_error** (-3)
- #define **result\_nodvice** (-4)

## Logging level

- #define **LOGLEVEL\_ERROR** 0x01
- #define **LOGLEVEL\_WARNING** 0x02
- #define **LOGLEVEL\_INFO** 0x03
- #define **LOGLEVEL\_DEBUG** 0x04

## Typedefs

- typedef int **device\_t**
- typedef int **result\_t**
- typedef void(USBADC10\_URPC\_CALLING\_CONVENTION \* [usbadc10\\_logging\\_callback\\_t](#)) (int loglevel, const wchar\_t \*message, void \*user\_data)

## Functions

- USBADC10\_URPC\_API\_EXPORT void USBADC10\_URPC\_CALLING\_CONVENTION [usbadc10\\_logging\\_callback\\_stderr\\_wide](#) (int loglevel, const wchar\_t \*message, void \*user\_data)
- USBADC10\_URPC\_API\_EXPORT void USBADC10\_URPC\_CALLING\_CONVENTION [usbadc10\\_logging\\_callback\\_stderr\\_narrow](#) (int loglevel, const wchar\_t \*message, void \*user\_data)
- USBADC10\_URPC\_API\_EXPORT void USBADC10\_URPC\_CALLING\_CONVENTION [usbadc10\\_set\\_logging\\_callback](#) ([usbadc10\\_logging\\_callback\\_t](#) cb, void \*data)
- USBADC10\_URPC\_API\_EXPORT device\_t USBADC10\_URPC\_CALLING\_CONVENTION [usbadc10\\_open\\_device](#) (const char \*uri)
- USBADC10\_URPC\_API\_EXPORT result\_t USBADC10\_URPC\_CALLING\_CONVENTION [usbadc10\\_libversion](#) (char \*lib\_version)
- USBADC10\_URPC\_API\_EXPORT result\_t USBADC10\_URPC\_CALLING\_CONVENTION [usbadc10\\_get\\_identity\\_information](#) (device\_t handle, [usbadc10\\_get\\_identity\\_information\\_t](#) \*output)
- USBADC10\_URPC\_API\_EXPORT result\_t USBADC10\_URPC\_CALLING\_CONVENTION [usbadc10\\_get\\_conversion\\_raw](#) (device\_t handle, [usbadc10\\_get\\_conversion\\_raw\\_t](#) \*output)
- USBADC10\_URPC\_API\_EXPORT result\_t USBADC10\_URPC\_CALLING\_CONVENTION [usbadc10\\_get\\_conversion](#) (device\_t handle, [usbadc10\\_get\\_conversion\\_t](#) \*output)
- USBADC10\_URPC\_API\_EXPORT result\_t USBADC10\_URPC\_CALLING\_CONVENTION [usbadc10\\_close\\_device](#) (device\_t \*handle\_ptr)
- USBADC10\_URPC\_API\_EXPORT result\_t USBADC10\_URPC\_CALLING\_CONVENTION [usbadc10\\_get\\_profile](#) (device\_t handle, char \*\*buffer, void \*(\*allocate)(size\_t))
- USBADC10\_URPC\_API\_EXPORT result\_t USBADC10\_URPC\_CALLING\_CONVENTION [usbadc10\\_set\\_profile](#) (device\_t handle, char \*buffer)

## 2.1.1 Detailed Description

usbadc10 API

## 2.1.2 Data Structure Documentation

## 2.1.2.1 struct usbadc10\_get\_identity\_information\_t

## Data Fields

uint16_t	BootloaderBugfix	Bootloader revision number.
uint8_t	BootloaderMajor	Bootloader major version number.
uint8_t	BootloaderMinor	Bootloader minor version number.
uint8_t	ControllerName[16]	User controller name. This name can be set by user via additional command.
uint16_t	FirmwareBugfix	Firmware revision number.
uint8_t	FirmwareMajor	Firmware major version number.
uint8_t	FirmwareMinor	Firmware minor version number.
uint16_t	HardwareBugfix	Revision number of the hardware version.
uint8_t	HardwareMajor	Major number of the hardware version.
uint8_t	HardwareMinor	Minor number of the hardware version.
uint8_t	Manufacturer[16]	Manufacturer name. The name is set by the manufacturer.
uint8_t	ProductName[16]	Product name. The name is set by the manufacturer.
uint8_t	Reserved[8]	Software should not rely on the value of this field. To provide compatibility with future products the value of this field shouldn't be modified.
uint32_t	SerialNumber	Device serial number.

## 2.1.2.2 struct usbadc10\_get\_conversion\_raw\_t

## Data Fields

uint16_t	data[10]	Array with conversion results from 10 ADC channels with 12-bit precision. 0 corresponds to minimal voltage (GND), 4095 corresponds to ADC reference voltage (3.3 V).
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## 2.1.2.3 struct usbadc10\_get\_conversion\_t

## Data Fields

uint16_t	data[10]	Array with conversion results from 10 channels. Units: 100 uV. For example returned value 123 corresponds to the voltage of 12.3 mV.
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## 2.1.3 Macro Definition Documentation

## 2.1.3.1 LOGLEVEL\_DEBUG

```
#define LOGLEVEL_DEBUG 0x04
```

Logging level - debug

### 2.1.3.2 LOGLEVEL\_ERROR

```
#define LOGLEVEL_ERROR 0x01
```

Logging level - error

### 2.1.3.3 LOGLEVEL\_INFO

```
#define LOGLEVEL_INFO 0x03
```

Logging level - info

### 2.1.3.4 LOGLEVEL\_WARNING

```
#define LOGLEVEL_WARNING 0x02
```

Logging level - warning

## 2.1.4 Typedef Documentation

### 2.1.4.1 usbadc10\_logging\_callback\_t

```
typedef void(USBADC10_URPC_CALLING_CONVENTION * usbadc10_logging_callback_t) (int loglevel,
const wchar_t *message, void *user_data)
```

Logging callback prototype.

#### Parameters

<i>loglevel</i>	- A logging level.
<i>message</i>	- A message.

## 2.1.5 Function Documentation

### 2.1.5.1 usbadc10\_close\_device()

```
USBADC10_URPC_API_EXPORT result_t USBADC10_URPC_CALLING_CONVENTION usbadc10_close_device (
    device_t * handle_ptr )
```

Close specified device.

#### Parameters

<i>handle_ptr</i>	- An identifier of device.
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**2.1.5.2 usbadc10\_get\_conversion()**

```
USBADC10_URPC_API_EXPORT result_t USBADC10_URPC_CALLING_CONVENTION usbadc10_get_conversion (
    device_t handle,
    usbadc10_get_conversion_t * output )
```

Gets the last conversion result from all channels.

**Parameters**

in	<i>handle</i>	- Device ID, obtained by <a href="#">usbadc10_open_device()</a> function.
out	<i>output</i>	- Device out data.

**2.1.5.3 usbadc10\_get\_conversion\_raw()**

```
USBADC10_URPC_API_EXPORT result_t USBADC10_URPC_CALLING_CONVENTION usbadc10_get_conversion_raw (
    device_t handle,
    usbadc10_get_conversion_raw_t * output )
```

Gets the last conversion result from all channels in ADC codes.

**Parameters**

in	<i>handle</i>	- Device ID, obtained by <a href="#">usbadc10_open_device()</a> function.
out	<i>output</i>	- Device out data.

**2.1.5.4 usbadc10\_get\_identity\_information()**

```
USBADC10_URPC_API_EXPORT result_t USBADC10_URPC_CALLING_CONVENTION usbadc10_get_identity_↔
information (
    device_t handle,
    usbadc10_get_identity_information_t * output )
```

Return device identity information such as firmware version and serial number. It is useful to find your device in a list of available devices. It can be called from the firmware and bootloader.

**Parameters**

in	<i>handle</i>	- Device ID, obtained by <a href="#">usbadc10_open_device()</a> function.
out	<i>output</i>	- Device out data.

### 2.1.5.5 `usbadc10_get_profile()`

```
USBADC10_URPC_API_EXPORT result_t USBADC10_URPC_CALLING_CONVENTION usbadc10_get_profile (
    device_t handle,
    char ** buffer,
    void *(*)(size_t) allocate )
```

Load profile from device.

#### Parameters

in	<i>handle</i>	- Device id.
out	<i>buffer</i>	- Pointer to output char* buffer. Memory for char* pointer must be allocated.
out	<i>allocate</i>	- Function for memory allocate.

### 2.1.5.6 `usbadc10_libversion()`

```
USBADC10_URPC_API_EXPORT result_t USBADC10_URPC_CALLING_CONVENTION usbadc10_libversion (
    char * lib_version )
```

Get library version.

#### Parameters

out	<i>lib_version</i>	- Library version.
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### 2.1.5.7 `usbadc10_logging_callback_stderr_narrow()`

```
USBADC10_URPC_API_EXPORT void USBADC10_URPC_CALLING_CONVENTION usbadc10_logging_callback_↔
stderr_narrow (
    int loglevel,
    const wchar_t * message,
    void * user_data )
```

Simple callback for logging to stderr in narrow (single byte) chars.

#### Parameters

<i>loglevel</i>	- A logging level.
<i>message</i>	- A message.

### 2.1.5.8 `usbadc10_logging_callback_stderr_wide()`

```
USBADC10_URPC_API_EXPORT void USBADC10_URPC_CALLING_CONVENTION usbadc10_logging_callback_↔
stderr_wide (
```

```

    int loglevel,
    const wchar_t * message,
    void * user_data )

```

Simple callback for logging to stderr in wide chars.

#### Parameters

<i>loglevel</i>	- A logging level.
<i>message</i>	- A message.

#### 2.1.5.9 **usbadc10\_open\_device()**

```

USBADC10_URPC_API_EXPORT device_t USBADC10_URPC_CALLING_CONVENTION usbadc10_open_device (
    const char * uri )

```

Open a device by name *name* and return identifier of the device which can be used in calls.

#### Parameters

in	<i>name</i>	- A device name. Device name has form "com:port" or "xi-net://host/serial". In case of USB-COM port the "port" is the OS device uri. For example "com:\\.\COM3" in Windows or "com:///dev/ttyACM34" in Linux/Mac. In case of network device the "host" is an IPv4 address or fully qualified domain uri (FQDN), "serial" is the device serial number in hexadecimal system. For example "xi-net://192.168.0.1/00001234" or "xi-net://hostname.com/89ABCDEF". Note: only one program may use COM-device in same time. If errors occur when opening device, you need to make sure that the COM port is in the system and device is not currently used by other programs.
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#### 2.1.5.10 **usbadc10\_set\_logging\_callback()**

```

USBADC10_URPC_API_EXPORT void USBADC10_URPC_CALLING_CONVENTION usbadc10_set_logging_callback (
    usbadc10_logging_callback_t cb,
    void * data )

```

Sets a logging callback. Passing NULL disables logging.

#### Parameters

<i>logging_callback</i>	a callback for log messages
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#### 2.1.5.11 **usbadc10\_set\_profile()**

```

USBADC10_URPC_API_EXPORT result_t USBADC10_URPC_CALLING_CONVENTION usbadc10_set_profile (
    device_t handle,
    char * buffer )

```

Save profile to device

## Parameters

<code>in</code>	<code>handle</code>	- Device id.
<code>in</code>	<code>buffer</code>	- Input char* buffer.



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